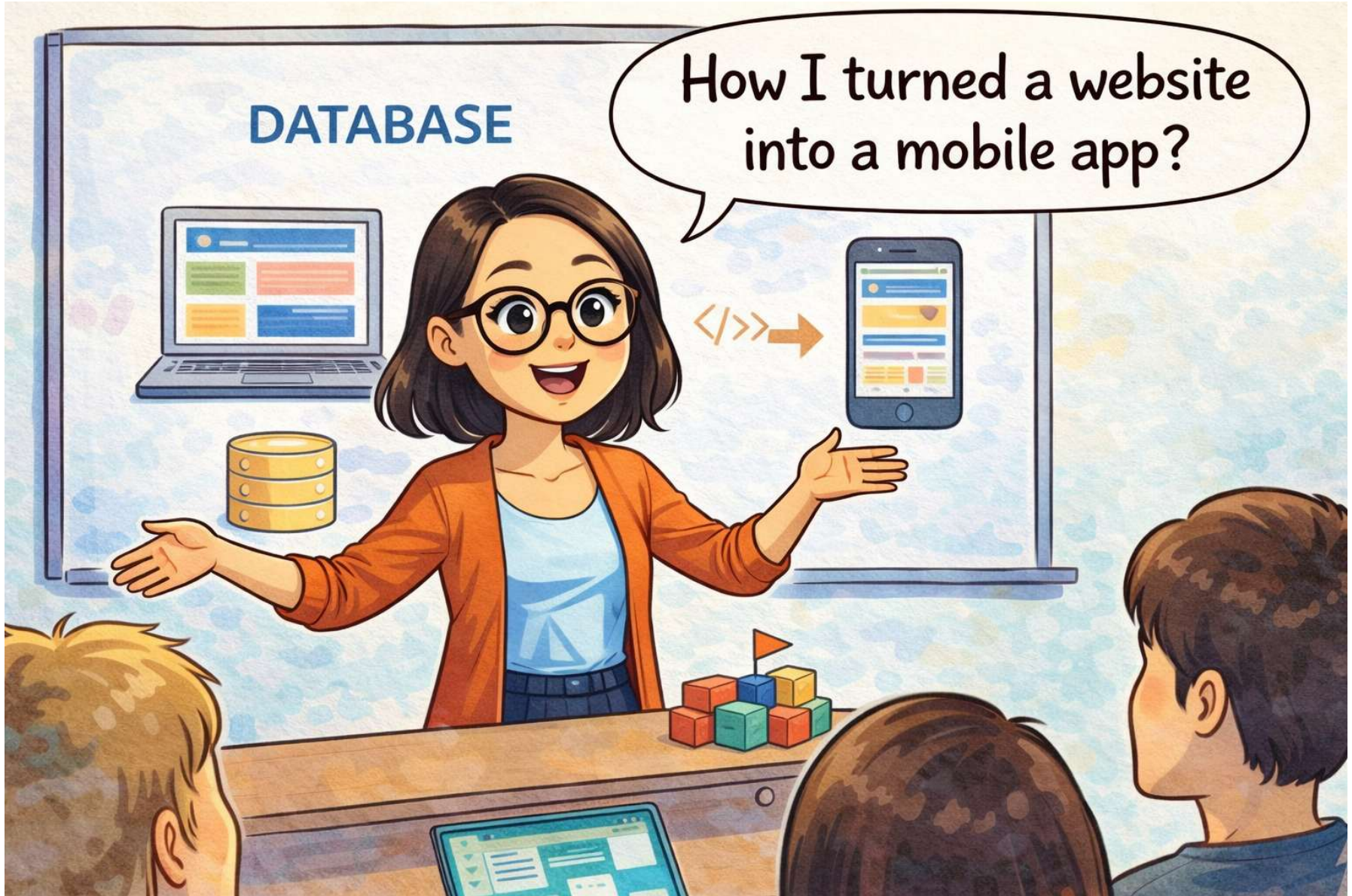


DATABASE

How I turned a website into a mobile app?



Creating a Play Console developer account

 benywarath@gmail.com ▾



To get started, choose an account type

Who are you creating an account for? [Learn more about which account type to choose](#)

An organization

Choose if you're creating an account for an organization or business. You'll need to verify your organization.


Organization type
Select your organization type ▾

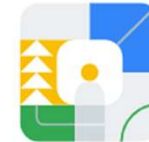


[Get started](#) →

Yourself

Choose if you're creating an account for yourself, and you don't currently have an organization or business. For example, if you're an amateur developer, student, or hobbyist. You'll still be able to earn money on Google Play, and invite others to join your account.

 Some types of apps can only be distributed by organizations. [Learn more](#)



[Get started](#) →

The Google account you're currently signed in as [benywarath@gmail.com] will own this developer account. Once the developer account has been created, this can't be changed. To join an existing developer account, ask an admin for an invite.

Create a Play Developer account for yourself

 benywarath@gmail.com ▾




What you'll need to create a developer account for yourself


To create this account, you'll need:

 **An email address for your developer profile**

This will be shown on Google Play as part of your public developer profile. You'll need to verify it by receiving a code. You can provide a different email address for app support queries, for each of your apps, once you've created your account. [Learn more about developer verifications](#)

 **A contact phone number and email address for Google**

These will only be used by Google to contact you if we need to, and won't be shown on Google Play. You'll be asked to verify the email address during registration, and the phone number after you've created your account.

 **A form of payment**

To pay the one-time USD 25 registration fee

You'll need to verify your identity to publish apps

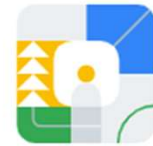
[Back](#)

[Continue](#)

Create a Play Developer account for yourself

 benyawardath@gmail.com ▾

 Google Play Console



First, give us a developer name

This is what users will see on Google Play to represent your developer profile and apps. It can be different to your name, and can be changed later.

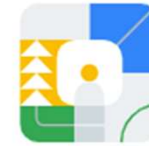
19 / 50

[Back](#)

[Next](#)

Create a Play Developer account for yourself

 benywarath@gmail.com ▾



First, give us a developer name

This is what users will see on Google Play to represent your developer profile and apps. It can be different to your name, and can be changed later.

13 / 50

Back

Next

Create a Play Developer account for yourself

 benywarath@gmail.com ▾

- ✓ Account type
- ✓ What you'll need
- ✓ Developer name
- Payments profile

Public developer profile

About you

Apps

How Google contacts you

Terms



Link a payments profile to verify your identity

To create a developer account, you need to link a Google payments profile. If you don't have a payments profile, you can create one.

What is a payments profile?

Your payments profile is used across Google products, and saves you time by allowing you to manage your information in one place. [Learn more](#)

How Google Play uses your payments profile

A payments profile is critical to the creation and verification of a Play Console developer account. Google Play uses your payments profile to collect and verify your legal name and address. [Learn more](#)

[Create or select payments profile](#)

Back

Next

← Create a payments profile

All fields are required unless marked as optional.

Country/region
United States

Full name

Street address

Apt, suite, etc. (optional)

City

State

Zip code

Follow the instructions
Verify your account

Before you publish an app to the Google Play Store, you must submit documents that match the business information shown here. [Learn more about verification requirements](#)

Back Save

Create a Play Developer account for yourself

 benywarath@gmail.com ▾

✓ Account type

✓ What you'll need

✓ Developer name

✓ Payments profile

→ Public developer profile

About you

Apps

How Google contacts you

Terms

 Google Play Console



Public developer profile

The following information makes up your public developer profile, and will be shown on Google Play

Legal name and country [?](#)

Legal name

Benywarath Nithithanatchinnapat

Country / region

United States (US)

If you choose to earn money on Google Play, your full legal address will be shown publicly. [Learn more](#)

Developer email address

This is shown on Google Play as part of your public developer profile. You can provide a different email address for app support queries, for each of your apps, once you've created your account.

benywarath@gmail.com

[Verify email address](#)

Developer email address



This is shown on Google Play as part of your public developer profile. You can provide a different email address for app support notifications, for each of your apps, once you've created your account.

[Verify email address](#)



Are you sure you want to use this contact email address?

Make sure this is the email address that you want us to use to contact you. You can use a mailing list if you want communications to be sent to multiple people.

[Learn more](#)

Acknowledgement



I consent to Google showing this information on Google Play as part of my public developer profile. I understand that my developer profile and apps may be removed from Google Play if Google is unable to verify this information.

[Back](#)

[Next](#)

Developer email address

This is shown on Google Play as part of your public developer profile. You can provide a different email address for app support queries, for each of your apps, once you've created your account.

benywarath@gmail.com

Email address verified through Google account



Are you sure you want to use this contact email address?

Make sure this is the email address that you want us to use to contact you. You can use a mailing list if you want communications to be sent to multiple people.

[Learn more](#)

Acknowledgement



I consent to Google showing this information on Google Play as part of my public developer profile. I understand that my developer profile and apps may be removed from Google Play if Google is unable to verify this information.



To continue, fix errors

Back

Next

Create a Play Developer account for yourself

 benywarath@gmail.com ▾

- ✓ Account type
- ✓ What you'll need
- ✓ Developer name
- ✓ Payments profile
- ✓ Public developer profile
- About you
- Apps
- How Google contacts you
- Terms

Why are we asking this?

Your Play Console and Android experience

Providing this information helps us to better understand the Google Play developer community. Your answer won't affect the features and services you can access in Play Console.

Website

Providing this information helps us to verify your identity

Other accounts you've used

 Google Play Console



About you

Your Play Console and Android experience

Tell us about your previous experience with Play Console and Android. This is only visible to you.

For example, tell us about:

- any experience using Play Console
- any apps that you've built, managed, or published
- any Android development experience

You can include links to supporting information.

first time user

15 / 5000

Other Google accounts

Have you used any other Google accounts to access Play Console in the past 6 months, other than benywarath@gmail.com?

This includes Google Accounts that you've used to:

- create Play Console developer accounts
- sign in to Play Console as a team member, either as part of an organization, or for personal use.

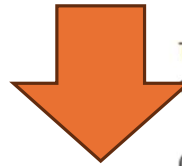
This won't be visible to anyone else, and we won't send any communications to any other Google Accounts.

Yes

Providing this information helps us to verify your identity

Other accounts you've used

Some developers use multiple accounts to try and circumvent Google Play policies. To keep Google Play safe, you should declare any other accounts that you use to access Play Console. Providing this information helps us to verify your identity, and may reduce the number of verifications you need to complete.



This won't be visible to anyone else, and we won't send any communications to any other Google Accounts.

Yes

No

i Make sure you tell us about other Google Accounts you've used

Telling us about other Google Accounts you've used is fast, helps us to verify your identity, and helps to protect Google Play users from abuse

Website

Enter the URL of your website. This won't be shown on Google Play.

I don't have a website

Back

Next

Create a Play Developer account for yourself

 benyawareath@gmail.com ▾

- ✓ Account type
- ✓ What you'll need
- ✓ Developer name
- ✓ Payments profile
- ✓ Public developer profile
- ✓ About you
- Apps
- How Google contacts you
- Terms

 Google Play Console



Apps

Number of apps

How many apps do you plan to publish on Google Play in the next 12 months?

If you're not sure, provide an approximate answer. This won't affect the number of apps you can publish.

2 - 5 ▾

Earning money on Google Play

Do you plan to earn money from the apps you publish on Google Play? This won't affect your ability to earn money from your apps, or the features and services you can access.

No

Play. Your answer won't affect the features and services you can access in Play Console, how your app is displayed on Google Play, or your eligibility for Google Play developer programs. You can change your answer later in account settings.

App categories



Do you plan to publish any of the following types of apps on Google Play? Select all that apply. This won't affect how your app is displayed on Google Play, and you can change this later.

Some types of apps can only be distributed by organizations. [Learn more](#)

- Apps designed for kids or families
- COVID 19 proof of vaccination or contact tracing apps
- Government apps
- Election apps
- News apps
- Telehealth or medical apps
- Tobacco apps
- Banking apps
- Crowdfunding or microloan apps
- Cryptocurrency wallet or exchange apps
- Personal loan apps
- Real-money gambling apps
- Any other financial products or services not listed above
- None of the above

[Back](#)

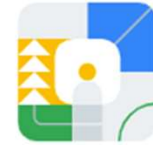
[Next](#)

Create a Play Developer account for yourself

 benyawareath@gmail.com ▾

- ✓ Account type
- ✓ What you'll need
- ✓ Developer name
- ✓ Payments profile
- ✓ Public developer profile
- ✓ About you
- ✓ Apps
- How Google contacts you

Terms



How Google contacts you

This information will only be used to contact you if we need to, and won't be shown on Google Play

Contact name

If we need to speak to someone about your account, this is who we'll ask for

Benyawareath Nithithanatchinnapat


Contact email address

We'll only use this to contact you, and it won't be shown on Google Play. It can be different to the email address associated with your Google Account.

benyawareath@gmail.com

✓ Email address verified

Create a Play Developer account for yourself

 benyawardath@gmail.com ▾

- ✓ Account type
- ✓ What you'll need
- ✓ Developer name
- ✓ Payments profile
- ✓ Public developer profile
- ✓ About you
- ✓ Apps
- ✓ How Google contacts you
- Terms


 Google Play Console



Terms

- I confirm that I have read and agreed to the [Google Play Developer Distribution Agreement](#). I confirm I am at least 18 years of age.
- I confirm that I have read and agreed to the [Google Play Console Terms of Service](#)
- I'm happy to give occasional feedback to help improve Google Play
- Send me new feature announcements and tips to help improve my apps

By continuing, you represent and warrant that you: (i) have full legal authority to bind the organisation / individual listed above to the Google Play Developer Distribution Agreement and the Play Console Terms of Service; (ii) have read and understood these Agreements; and (iii) agree to these Agreements on behalf of the company / individual

 To create your account you'll need to pay a one-off USD 25 registration fee. You may be asked to verify your identity using a valid ID to complete your account registration. If we can't verify your identity, the registration fee won't be refunded.

[Back](#)

[Create account and pay](#)



Terms

I confirm that I have read and agreed to the [Google Play Developer Distribution Agreement](#). I confirm I am at least 18 years of age.

I confirm

I'm hap

Send m

Complete your purchase



Developer Registration Fee	\$25.00
----------------------------	---------

Your payment info will be saved to your Google Account. Manage your payment methods at payments.google.com.



Add credit or debit card

By continuing, you represent and warrant that you: (i) have full legal authority to bind the organisation / individual listed above to the Google Play Developer Distribution Agreement and the Play Console Terms of Service; (ii) have read and understood these Agreements; and (iii) agree to these Agreements on behalf of the company / individual



To create your account you'll need to pay a one-off USD 25 registration fee. You may be

Add credit/debit card and pay \$25



Developer account created

We've sent a receipt for the registration fee to
benywarath@gmail.com

[Go to Play Console](#)

- Home
- Policy status
- Users and permissions
- Order management
- Download reports
- Developer account
- Activity log
- Settings
- Help
- Android developer verification



Chill & Shine

Personal account · Account ID: 7982297772402136384

Finish setting up your developer account

To publish apps on Google Play, finish setting up your developer account. This helps Google to verify your identity, protect your account, and keep Google Play users safe.

→ Verify your identity

Upload an official document so that Google can verify your identity. Do not edit or manipulate documents as this will cause verification to fail, which can affect the availability of your apps. The verification process may take a few days.

Get started

→ Verify that you have access to an Android mobile device

Sign in to the Play Console mobile app to verify that you have access to a real Android mobile device

View details

→ Verify your contact phone number

To verify your contact phone number, complete other verification tasks. This includes verifying your identity, and having your identity documents approved by Google.

View details



Chill & Shine

Personal account • Account ID: 798229777

Finish setting up your developer account

To publish apps on Google Play, finish setting up your account and keep Google Play users safe.

→ Verify your identity

Upload an official document so that Google can verify you. If this will cause verification to fail, which can affect your account, it may take a few days.

→ Verify that you have access to an Android phone

Sign in to the Play Console mobile app to verify your access.

→ Verify your contact phone number

To verify your contact phone number, complete the verification process and having your identity documents approved by Google.

What you'll need for verification



You'll need to verify your identity to publish to Google Play.

An ID to verify it's really you

Accepted documents include:

- Driver's License
- Passport
- State ID
- Green Card

You'll need a document showing your name and current address

Accepted documents include:

- A government-issued document or photo ID
- A utility or phone bill (with a date in the last 60 days)
- A bank statement (with a date in the last 60 days)

[Learn more about verification](#)

The information you submit will be used to verify your identity. Google may also use this information to protect against fraud and abuse and to improve our verification services for Google products. This verification process is important to help enforce the integrity of Google's services to you and others and help ensure compliance with relevant terms of service. Your verified information will be stored securely in your payments profile, and documents you submit will be deleted after the verification process is successfully completed. The information you submit will be used in accordance with the [Privacy Notice](#).

[Start verification](#)



Chill & Shine

Personal account · Account ID: 7982297772402136384

Finish setting up your developer account

To publish apps on Google Play, finish setting up your account, and keep Google Play users safe.

→ Verify your identity

Upload an official document so that Google can verify you. If you upload a document that is not official, this will cause verification to fail, which can affect your account. Verification can take a few days.

→ Verify that you have access to an Android phone

Sign in to the Play Console mobile app to verify that you have access to an Android phone.

→ Verify your contact phone number

To verify your contact phone number, complete the verification process and having your identity documents approved.

Verification in progress



Thanks for submitting your information. We'll review it and get back to you in a few days.

Got it

I later changed the name from
Chill & Shine to my name.

Building a Mobile App Using PWA Method



Helping developers build and publish PWAs

[Start a new PWA](#) →

Looking to build a new Progressive Web App? Checkout all the documentation here.

[Use dev tools](#) →

Use our VS Code extension to create, improve, and package your PWA directly in your code editor.

Ship your PWA to app stores

Try a [demo url](#)



Apps packaged

Companies of all sizes—from startups to Fortune 500s—have used PWABuilder to package their PWAs.



[Want to chat? In](#)

Helping developers build and publish PWAs

[Start a new PWA](#) →

Looking to build a new Progressive Web App? Checkout all the documentation here.

[Use dev tools](#) →

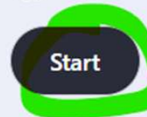
Use our VS Code extension to create, improve, and package your PWA directly in your code editor.

Ship your PWA to app stores



<https://www.brainandbot.ai/demo/healtho>

Try a [demo url](#)





HealthOne

www.brainandbot.ai/demo/healthone/manifest.json
HealthOne Patient Management – GMBA 612 Database Demo

[Share score](#)

Last tested seconds ago [View log](#) 🔄

Package For Stores

[Download Test Package](#)

Available stores: 📱 🍏 🌐



Filter through notifications as and when you need!

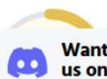
🔴 0 🟡 2 📘 8 ⚡ 13

Action Items

- ⚠️ Add screenshots to showcase your app. >
- ⚠️ Help browsers and OSes identify your app, even if your URL changes, by adding an id to your manifest. >
- 📘 Enrich your PWA's install experience by adding categories to your manifest. >
- 📘 Specify whether you want users to use your PWA or your native app. >
- 📘 Specify your native app ID by adding related_applications to your manifest. >

Manifest

[Edit Your Manifest](#)



Want to chat? Join us on [Discord](#)

PWA Builder has analyzed your Web Manifest and your manifest is ready for packaging! We have identified recommended and optional fields that

Fixed

Score increased from 17/45 to
33/45

- ⚡ Let users open multiple tabs within your PWA by adding `tabbed` to your manifest's `display_override`. >
- ⚡ Register as a notes app to integrate with the OS's note-taking capabilities. >
- ⚡ Show data to your users instantly by adding periodic background sync to your service worker. >

Manifest

PWABuilder has analyzed your Web Manifest and your manifest is ready for packaging! We have identified recommended and optional fields that you can include to make your PWA better. Use our Manifest Editor to edit and update those fields.

[Edit Your Manifest](#)

33 / 45

[Manifest Documentation](#) →

View Details

Service Worker

PWABuilder has analyzed your Service Worker, and has identified additional features you can add to make your app feel more robust.

+3

- Has Service Worker ✓
- Has Logic ✓
- Periodic Sync
- Background Sync
- Push Notifications
- Offline Support ✓

App Capabilities

PWABuilder has analyzed your PWA and has identified some app capabilities that could enhance your PWA

+2

- Shortcuts ✓
- File Handlers
- Launch Handler ✓
- Protocol Handlers
-
-
-
-



HealthOne

www.brainandbot.ai/demo/healthone/manifest.json




HealthOne Patient Management System — A GMBA 612 Database Design & SQL demo application. Manage patients, doctors, office visits, and prescriptions.

[Share score](#)

Last tested 4 minutes ago [View log](#) 



[Download Test Package](#)

Available stores:   

Awesome! Your PWA is store ready!



You are now ready to ship your PWA to the app stores. Generate store-ready packages for the Microsoft Store, Google Play, iOS and Meta stores.



Windows

Generate Package

- PWAs can be indistinguishable from native apps on Windows
- PWAs are first class applications
- Collect 100% of revenue generated via third party commerce platforms
- 1B+ store enabled devices



Android

Generate Package

- PWAs are first class applications
- One app store listing for all devices (mobile, tablet, desktop)
- 2.5 billion store enabled devices



iOS

Generate Package

- Leverage same codebase across all platforms
- Large user base
- Premium devices

Experimental



Android Package Options

Customize your Android app below!

Google Play

Other Android ⓘ

Package ID ⓘ

ai.brainandbot.healthone

App name ⓘ

HealthOne DB

Short name ⓘ

HealthOne

Include source code

Enable ⓘ

Click below for instructions on how to submit to the Google Play Store.

[Packaging Instructions](#) →

Download Package

[Terms of Use](#)



Android Package Options

Customize your Android app below!

All Settings ▾



Host ⓘ

www.brainandbot.ai

Start URL ⓘ

/demo/healthone/mobile.html

Version ⓘ

1.0.0.0

Version code ⓘ

1

Click below for instructions on how to submit to the Google Play Store.

[Packaging Instructions](#) →

Download Package

[Terms of Use](#)

Type to search



- Home
- ✓ PWABuilder
- PWA Starter
- PWABuilder Studio

- PWABuilder
- Quick Start
- Using PWABuilder Features
- Manifest Options
- Microsoft Store
- Google Play Store
- Prerequisites
- Packaging
- Configuration Options
- Publish
- Update Existing PWA
- Next Steps
- Other Android

New blog post! See how to enable in-app purchases on iOS in your PWA!
 Our latest post, [You Won't Believe How We Enabled In-App Purchases for PWAs on iOS](#), demonstrates what it takes to get iOS in-app purchases working on a Progressive Web App. Go check it out!

Publishing PWAs to the Google Play Store

PWABuilder's Android platform utilizes the [Bubblewrap tool](#) to generate a [Trusted Web Activity \(TWA\)](#) that can be installed on the Google Play Store. This TWA behaves like any other Android application and is a great way to ship your PWA to the Google Play Store.

Prerequisites

Before you can package for the Google Play Store, you will need:

- A valid PWA with a web manifest, published to the web and secured through HTTPS
- A Google developer account (\$25)
- An android device or Android emulator for testing

Once you have checked all these boxes, you are ready for packaging!

Packaging

The first step is to generate your Android package with PWABuilder:

1. Navigate to PWABuilder.com.



Android Package Options

Customize your Android app below!

All Settings ▾

Host ⓘ

Start URL ⓘ

Version ⓘ

Version code ⓘ

Click below for instructions on how to submit to the Google Play Store.

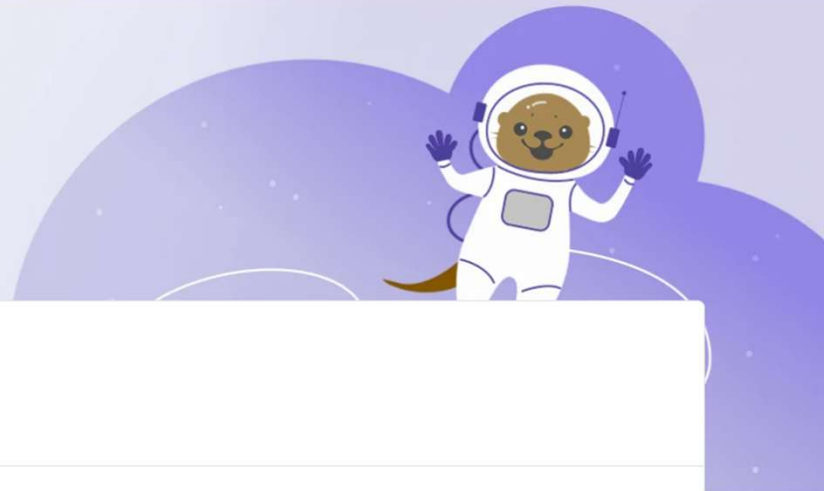
[Packaging Instructions](#) →

[Download Package](#)

[Terms of Use](#)



○ Creating your Google Play package...



HealthOne DB

<https://www.brainandbot.ai/demo/healthone/manifest.json>

Queued for packaging at 3/20/2026, 5:57:50 PM

Querying for job...

2026-03-20T21:57:50.792Z [info]: Generating app package for <https://www.brainandbot.ai/demo/healthone/mobile.html>

2026-03-20T21:57:50.792Z [info]: Creating temp directory...

2026-03-20T21:57:50.793Z [info]: Creating signing information...

2026-03-20T21:57:50.794Z [info]: Using Bubblewrap to generate app package...

2026-03-20T21:57:50.794Z [info]: Creating Trusted Web Activity (TWA) project...

2026-03-20T21:57:53.807Z [info]: Building the app package with Gradle. This can take a few minutes...

 Want to chat? Join us on [Discord](#) ×



✔ Package created successfully



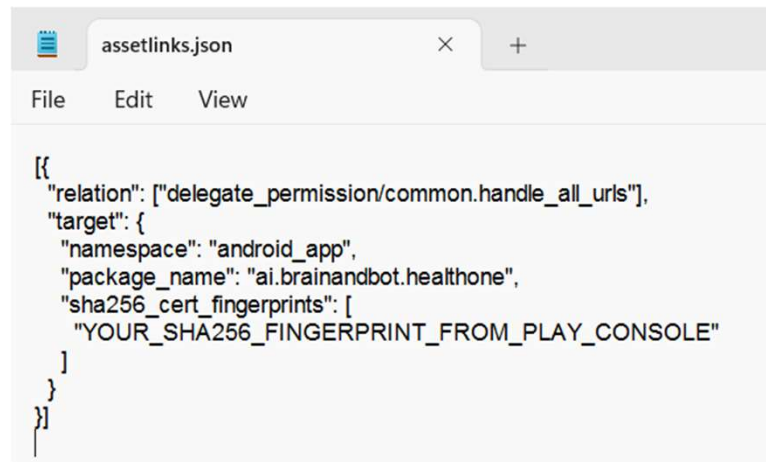
HealthOne DB

<https://www.brainandbot.ai/demo/healthone/manifest.json>

Queued for packaging at 3/20/2026, 5:57:50 PM

```
2026-03-20T21:58:26.530Z [info]: Building App Bundle...
2026-03-20T21:58:26.530Z [info]: Generating app bundle
2026-03-20T21:58:38.680Z [info]: App bundle built successfully.
2026-03-20T21:58:38.681Z [info]: Successfully created app package for
https://www.brainandbot.ai/demo/healthone/mobile.html
2026-03-20T21:58:38.681Z [info]: Process completed in 47 seconds
2026-03-20T21:58:38.682Z [info]: Zipping app package...
2026-03-20T21:58:38.755Z [info]: App package zipped successfully.
2026-03-20T21:58:38.756Z [info]: Successfully generated Google Play package. Saving zip file...
2026-03-20T21:58:38.902Z [info]: Successfully uploaded package zip file ["-wwwbrainandbotai-195824zip"]
```





The image shows a screenshot of a code editor window. The title bar at the top contains a blue icon, the filename "assetlinks.json", a close button (X), and a plus sign (+). Below the title bar is a menu bar with "File", "Edit", and "View" options. The main area of the window displays the following JSON code:

```
{
  "relation": ["delegate_permission/common.handle_all_urls"],
  "target": {
    "namespace": "android_app",
    "package_name": "ai.brainandbot.healthone",
    "sha256_cert_fingerprints": [
      "YOUR_SHA256_FINGERPRINT_FROM_PLAY_CONSOLE"
    ]
  }
}
```

New directory

Write the name of the new directory.

/  public_html /  .well-known

CANCEL CREATE

🏠 > public_html > .well-known

Name ↑

<> assetlinks.json


To publish apps, finish setting up your developer account

 Google Play Console

 Home

 Policy status

 Users and permissions

 Order management

 Download reports

 Developer account

 Activity log

 Settings

 Help

 Android developer verification



Chill & Shine











Personal account • Account ID: 7982297772402136384

Create your first app

Apps you create will be shown on this page. To get started, create your first app.

[Create app](#)

[Learn more](#)

-  Home
-  Policy status
-  Users and permissions
-  Order management
-  Download reports
-  Developer account
-  Activity log
-  Settings
-  Help
-  Android developer verification

Create app

App details

App name 12 / 30
This is how your app will appear on Google Play

Default language

App or game You can change this later in Store settings

App

Game

Free or paid You can edit this on the App pricing page up until you publish your app. Once you've published, you can't change a free app to paid.

Free

Paid



- Home
- Policy status
- Users and permissions
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- Activity log
- Settings
- Help
- Android developer verification

Create app

You'll get automatic protection

Declarations

Developer Program Policies



Confirm app meets the Developer Program Policies

The application meets [Developer Program Policies](#). Please check out [these tips on how to create policy compliant app descriptions](#) to avoid some common reasons for app suspension. If your app or store listing is [eligible for advance notice](#) to the Google Play App Review team, [contact us](#) prior to publishing.

Play App Signing



Accept the Play App Signing Terms of Service

To publish [Android App Bundles](#) on Google Play you need to accept the [Play App Signing Terms of Service](#). You will be able to choose your app signing key when creating a release. [Learn more](#)

US export laws



Accept US export laws

I acknowledge that my software application may be subject to United States export laws, regardless of my location or nationality. I agree that I have complied with all such laws, including any requirements for software with encryption functions. I hereby certify that my application is authorized for export from the United States under these laws. [Learn more](#)

Cancel

Create app

© 2026 Google [Privacy](#) [Developer Distribution Agreement](#) [Terms of Service](#)

Cancel

Create app

← All apps

- Dashboard
- Statistics
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Test and release

- Latest releases and bundles
- Production
- Testing
- Pre-registration
- App integrity
- Advanced settings

Monitor and improve

Grow users

Test and release

Phones, Tablets, Chrome OS, Andro...

Publishing overview You have no unpublished changes →

Latest production release →

Finish setting up your app on the dashboard

Once you've finished setting up your app, come back here to explore tools for testing and releasing your app

[Go to Dashboard →](#)

Open testing [Get started →](#)

Let anyone sign up to test your app publicly on Play to gather early feedback from a large number of users, and monitor key metrics before you launch

Internal testing [Get started →](#)

Quickly distribute your app to up to 100 internal testers using email addresses

Closed testing [Get started →](#)

Internal app sharing [Get started →](#)

Easily share app bundles with your internal team using a link, to iterate on early

All apps

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Internal testing

Phones, Tablets, Chrome OS, Andro...

Create new release

Create and manage internal testing releases to make your app available to up to 100 internal testers. [Learn more](#)

We'll give your app a temporary name

Until your app set up is complete and your app has been reviewed, internal testers will see a temporary app name when downloading your app.

[Learn more](#) Dismiss

Set up internal testing track

Inactive

Hide tasks ^

- Select testers >
- CREATE AND ROLL OUT A RELEASE
- Create a new release >
- Preview and confirm the release

Releases Testers

Releases

✓ HealthOne - Google Play package

Downloads > HealthOne - Google Play package

Sort View ...

Name	Date modified	Type	Size
Today			
assetlinks	3/20/2026 6:33 PM	JSON Source File	1 KB
HealthOne DB.aab	3/20/2026 6:33 PM	AAB File	1,112 KB
HealthOne DB.apk	3/20/2026 6:33 PM	APK File	993 KB
Readme	3/20/2026 6:33 PM	Chrome HTML Do...	1 KB
signing.keystore	3/20/2026 6:33 PM	KEYSTORE File	3 KB
signing-key-info	3/20/2026 6:33 PM	Text Document	1 KB

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Create internal testing release

Internal testing releases are available to up to 100 testers that you choose

- 1 Create release
- 2 Preview and confirm

[Discard draft release](#)

App integrity

- ✓ Automatic protection is on
- ✓ Releases signed by Google Play

App integrity tools help you to ensure users experience your apps and games the way you intend


- [Manage integrity protection](#)
- [Change signing key](#)

App bundles

Drop app bundles here to upload

[Upload](#) [Add from library](#)

› Downloads › HealthOne - Google Play package

<input type="checkbox"/>	Name	Date modified	Type	Size
▼ Today				
<input checked="" type="checkbox"/>	 HealthOne DB.aab	3/20/2026 6:33 PM	AAB File	1,112 KB

All apps

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Test and release

Latest releases and bundles

Production

Testing

- Open testing
- Closed testing
- Internal testing
- Pre-launch report
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Pre-registration

Create internal testing release

App bundles

Drop app bundles here to upload

[Upload](#)
[Add from library](#)

HealthOne DB.aab 🗑️

File type	Version	API levels	Target SDK	Screen layouts	ABIs	Required features
App bundle	1 (1.0.0.0)	23+	35	4	All	1

Release details

Release name *

11 / 50

This is so you can identify this release, and isn't shown to users on Google Play. We've suggested a name based on the first app bundle or APK in this release, but you can edit it.

by Developer Distribution Agreement Terms of Service

Discard changes

Save as draft

Next

- Dashboard
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- Test and release**
- Latest releases and bundles
- Production
- Testing**
- Open testing
- Closed testing
- Internal testing**
- Pre-launch report
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Create internal testing release

Release notes

[Copy from a previous release](#)

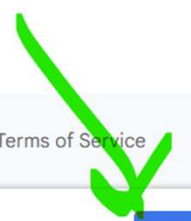
```
<en-US>
Enter or paste your release notes for en-US here
</en-US>
```

Release notes provided for 0 language

Let users know what's in your release. Enter release notes for each language within the language tags.

Changes saved. You can now preview your release before publishing it.

[Discard changes](#) [Save as draft](#) [Next](#)



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Create internal testing release

We found some problems with your release

- Create release
- Preview and confirm

Discard draft release

Errors, warnings and messages

1 Error

Show less

Error

There are issues with your account which mean you can't publish changes to your app or send changes for review

View details

1 Warning

Show less

Warning

This release will not be available to any users because you haven't specified any testers for it yet. Tip: configure your testing track to ensure that the release is available to your testers.

To save, fix errors

Back

Save and publish

- Production
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 - Pre-launch report
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- Pre-registration
- App integrity
- Advanced settings
- Monitor and improve
- Grow users
- Monetize with Play

Internal testing

Phones, Tablets, Chrome OS, Andro...

Create new release

Set up internal testing track

Inactive • Draft release: 1 (1.0.0.0)



Select testers >

CREATE AND ROLL OUT A RELEASE

Create a new release

Preview and confirm the release >

Releases

Testers

Releases

1 (1.0.0.0)

[Edit release](#)

Draft

Show summary

- Production
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- Monetize with Play

Internal testing

Phones, Tablets, Chrome OS, Andro... v

Create new release

Releases Testers

Testers

Up to 100 testers can join your internal tests. You can choose more than 100 testers, but only the first 100 to join will be successful.

Testers



Create an email list to add users that have access to this testing program.

Create email list

How testers join your test

The link will be shown here when you publish your app.

Join on the web

Testers can join your test on the web

Copy link

Save

Create email list



* — Required fields

List name *

11 / 200

Add email addresses

Separate emails with a comma, and press enter to add them to your list

[Upload CSV file](#)

Email addresses added *

joshuadmaurer@gmail.com	
nithitha001@gannon.edu	

Discard

Save changes



Create email list?



This email list will be available to use across all apps in your developer account.

Cancel

Create

Edit email list



* — Required fields

List name * 11 / 200

Add email addresses
Separate emails with a comma, and press enter to add them to your list
[Upload CSV file](#)

Email addresses added *

benyawareath@gmail.com	🗑️
[REDACTED]	🗑️



- Home
- Policy status
- Users and permissions
- Order management
- Download reports
- Developer account
- Activity log
- Settings
- Help

Android developer verification

← Home

Verify that you have access to an Android mobile device

Why do I need to do this?

You must verify that you have access to an Android mobile device to publish apps on Google Play. Ensuring that developers have access to a real mobile device for developing and testing Android apps helps to improve app quality, protect users from the spread of malware, and reduce fraud. Only the account owner can do this.

What you need to do

To verify that you have access to a mobile device:

1. Open the Google Play Console app on an Android mobile device

If you don't already have the app, download it from Google Play, or scan this QR code on your chosen device. If you already have the app, make sure that it's up to date.




[Copy URL](#)

2. Sign in to the app

Make sure that you sign in using the Google Account that you're currently signed in to

To publish apps, finish setting up your developer account

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- Order management
- Download reports
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- Activity log
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- Help
- Android developer verification





 **Yaa Benywarath**
Personal account · Account ID: 7982297772402136384

Pinned apps

Pin apps here to access them quickly, and view key metrics

1 app Create app

Filter by All Search by app or package name

App	Installed audience	App status	Update status	Last updated		
 HealthOne DB	0	Draft		Mar 20, 2026		 

Show rows: 10 1 - 1 of 1

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Dashboard

Get ready to publish your app

You've taken the first step towards making your app available to billions of users on Google Play. You can start testing your app right away using internal testing. To publish to everyone, you need to finish setting up your app, complete a closed test, and apply for production access.

[Learn more](#) Hide



Internal testing



Quickly share your app now for initial quality checks

Before you've finished setting up your app, you can quickly distribute builds to your own device, or to a small group of your own trusted users. Builds are normally available to users within seconds of being added in Play Console. This is optional, and you'll still need to run a closed test before publishing to everyone in production. [Learn more](#)

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Internal testing

Phones, Tablets, Chrome OS, Andro... Create new release

Create and manage internal testing releases to make your app available to up to 100 internal testers. [Learn more](#)

We'll give your app a temporary name

Until your app set up is complete and your app has been reviewed, internal testers will see a temporary app name when downloading your app.

[Learn more](#) [Dismiss](#)

Set up internal testing track

Inactive • Draft release: 1 (1.0.0.0)



- ✓ Select testers
- CREATE AND ROLL OUT A RELEASE
- ✓ Create a new release
- Preview and confirm the release >

Releases Testers

Releases

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Create internal testing release

New app bundles

File type	Version	API levels	Target SDK	Screen layouts	ABIs	Required features
App bundle	1 (1.0.0.0)	23+	35	4	All	1 →

Release notes



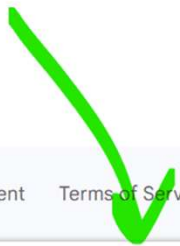
Let users know what's in your release

[Add release notes](#)

Changes made will be published to Google Play immediately

[Back](#)

[Save and publish](#)



- All apps
- Dashboard
- Statistics
- Publishing overview

Create internal testing release

New app bundles

File type	Version	API levels	Target SDK	Screen layouts	ABIs	Required features
App bundle	1 (1.0.0.0)	32	35	4	All	1

Release notes

Publish change on Google Play?

This change will be published immediately. Changes usually appear on Google Play within 1 hour, but can occasionally take longer.

Cancel **Save and publish**

- Test and release
 - Latest releases and bundles
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Changes made will be published to Google Play immediately

Back **Save and publish**



To publish apps, finish setting up your developer account

View details



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Phones, Tablets, Chrome OS, Andro...

Create new release

Testers

Up to 100 testers can join your internal tests. You can choose more than 100 testers, but only the first 100 to join will be successful.

Testers	<input checked="" type="checkbox"/> List name	Users	
	<input checked="" type="checkbox"/> AwesomeTeam	2	→

Create email list

How testers join your test

Join on the web

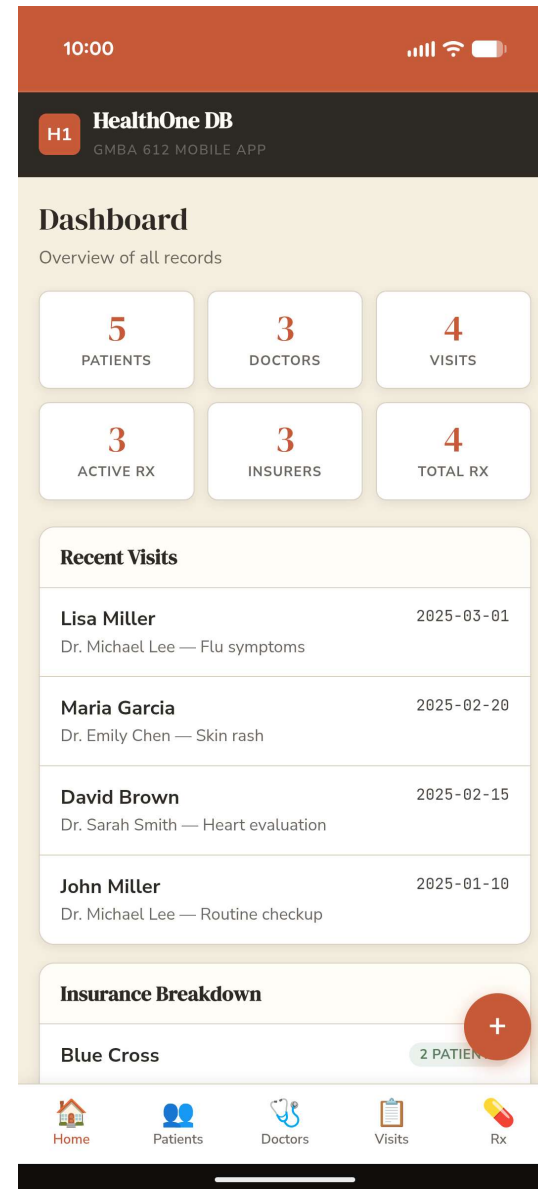
Testers can join your test on the web



Save

I tested it and everything is fine.

The rules for publishing change over time; so, check the requirements to see how many testers you need.



GOOGLE PLAY

Google Play Console

Publish your apps and games with Google Play Console and grow your business on Google Play. Benefit from features that help you improve your app's quality, engage your audience, earn revenue, and more.

[Sign in](#) [Learn More](#)



- Home
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- Help
- Android developer verification



Yaa Benywarath

Personal account · Account ID: 7982297772402136384

Pinned apps [?]

Pin apps here to access them quickly, and view key metrics

2 apps

Create app

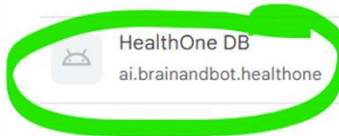
Filter by

All

Search by app or package name

App	Installed audience	App status	Update status	Last updated	
Chill and Shine com.chillandshine.app	0	Draft Internal testing		Mar 24, 2026	📌 →
HealthOne DB ai.brainandbot.healthone	0	Draft Internal testing		Mar 20, 2026	📌 →

Show rows: 10 1 - 2 of 2 < > >>



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[Learn more](#)

[Hide](#)



Your temporary app name is 'ai.brainandbot.healthone (unreviewed)'

Until your app set up is complete and your app has been reviewed, internal testers will see a temporary app name when downloading your app. This name is automatically generated.

[Learn more](#)

[Dismiss](#)



HealthOne DB



[View releases overview](#)

Can you skip internal testing? See the answers from Gemini



It depends on whether your account is a **Personal** account or an **Organization** account.

The Short Answer

- **If you have an Organization account:** Yes, you can skip internal testing and submit directly to Production for a full Google review. [🔗](#)
- **If you have a Personal account (created after Nov 2023):** No, you **cannot** skip testing. Google has disabled the "Production" button for you until you complete a mandatory 14-day Closed Test. [🔗 +1](#)

1. The "Personal Account" Barrier (12/14 Rule)

For individual developers, Google now enforces a "quality gate" to prevent broken apps from hitting the store. You are required to: [🔗](#)

- Run a **Closed Test** (not Internal). [🔗](#)
- Recruit at least **12 testers**. [🔗](#)
- The testers must stay opted-in for **14 consecutive days**. [🔗](#)

Only after these 14 days are up will the "Apply for Production" button become active on your dashboard. At that point, Google's team will review your app, screenshots, and data safety declarations before letting it go public. [🔗](#)

2. What the Google Review Team actually does


Even if you are allowed to skip testing (Organization account), you should know that the "Google Review" is **not** a bug-hunting service.

- **They Check:** Policy compliance, broken links, misleading screenshots, and if the app crashes immediately upon opening. [🔗](#)
- **They Do NOT Check:** If your "Submit" button works, if your `.edu` login logic is sound, or if the app looks good on a specific Samsung tablet.

Wit's Warning: Sending an untested app to Google is like sending a rough draft to a strict professor. They won't fix your typos; they'll just give you a failing grade (a rejection) and make you start the review process over from day one.


3. Why "Internal Testing" is still a good idea

Even if it's not "mandatory" for your account type, here is why most devs use it:

- **Instant Updates:** Internal testing builds are available to your testers in minutes. Production reviews can take **3–7 days** in 2026.  +1
- **Pre-Launch Reports:** When you upload to a testing track, Google's "Robo-test" automatically runs your app on dozens of physical devices in their lab and sends you a video of any crashes it finds. This happens *before* a human reviewer ever sees it.

My Recommendation



If you are an individual developer, you have to do the 14-day test anyway. Use that time to polish your screenshots and "Data Safety" section. 

Would you like me to check if your account type requires the 14-day test, or should we look at how to set up those "Pre-launch reports" to catch bugs early?

DATABASE & SQL

Have fun building!

